

Ashton Hayes Primary School Art and Design Curriculum Progression



EVERYONE IS WELCOME.

	Foundation	Sparrowhawk	Owl	Peregrine	Buzzard
Drawing	Create simple representations of events, people and objects Begin to use a variety of drawing tools Investigate different lines and textures made by different drawing tools Choose particular colours to use for a purpose Experiment to create different textures	Develop pencil grip and precision when drawing simple pictures – begin to add detail to their simple drawings Begin to copy from images and real-life objects as well as drawing from their imagination – attempt to add some detail to their drawings Explore line, shape, pattern and colour Focus Media: Markers Oil pastels	Further develop pencil grip and precision adding detail to their simple drawings – begin to hold pencils for sketching lightly To draw from imagination, images and real objects, attempting to add some detail – begin to draw for a more sustained period Explore line, shape, pattern and colour and begin to explore texture Begin to use different grades of pencil to experiment with variations in line Focus Media: Graded pencils (Y3) Oil Pastels Chalk Pastels, chalk and charcoal	Improve pencil grip for sketching lightly and accurately – begin to sketch more carefully on a range of sales, with an increasing level of control and detail Draw for a sustained period of time from imagination, images and real-life objects with increasing level of detail – attempt to fill the space on a range of scales Develop the use of media to achieve variations in line, texture, colour, pattern. Explore tone by shading simple shapes from light to dark – begin to shade simple observational drawings from light to dark Focus Media: Graded Pencils marker pens and biros Chalk pastels, chalk and charcoal	Sketch carefully, on a range of sales, with an increasing level of control and detail Draw for a sustained period of time from imagination, images and real life objects, filling the space on a range of scales and paying close attention to detail Develop the use of media to achieve variations in line, texture, colour, pattern and tone Shade simple drawings from light to dark Focus Media: Graded Pencils Oil pastels
Painting	Use a range of tools to make coloured marks on paper Name primary colours Explore what happens when they mix colours Experiment to create different textures	Name primary colours and mix primary colours to make secondary colours Add block colours to drawings Use sponges to create texture Create simple washes. Focus Media: Poster Paints Acrylics	Name primary and secondary colours and use secondary colours to mix tertiary colours Develop accuracy and detail when adding block colours to artwork. Use bold brush strokes and scraping techniques to create texture Create graduated or multi-coloured washes Combine paints and inks with other media to achieve texture Focus Media: Watercolours Inks Thickened poster paints	Mix a variety of colours with increasing independence and accuracy. Use paints with greater accuracy to add colour to artwork on a smaller scale through soft brush strokes show increasing independence and creativity with different techniques and brush strokes to achieve the desired effects and textures for their work Focus Media: Watercolours Inks Acrylics	Create different tones by adding black and white to existing mixed colours. Begin to use different shades of paint to add light and dark to paintings Focus Media: Watercolours Inks Acrylics



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Sculpture and 3D	Handle, feel and manipulate	Manipulate clay in a variety of ways (e.g.	Create simple sculptures using recycled, natural and man-made materials	Plan and create sculptures by manipulating wire or willow.	Plan and create clay models using coils and slip
form	materials into a desired shape Construct using a range of equipment with a purpose in mind Select tools and techniques needed to shape, assemble and join	rolling, kneading and shaping) to create simple pots.	including Plan and create 3D objects using papier mache (e.g. a mask)		joins Plan and create models using a combination of different methods and materials (wire, papier mache, recycled, natural and man-made materials)
Other Art techniques including Printing, Collage, Weaving and Textiles	Make rubbings to achieve textures Print with a variety of objects and create patterns Create simple collages to explore textures Combine different media to create new effects	Use paper to create simple weavings Create simple mono- prints through removal of paint/printing inks from a surface with a variety of tools or very simple relief prints using polystyrene	Collage using a range of materials (e.g. fabrics, papers, plastics, recycled materials, natural materials) to achieve patterns, shapes and simple images. Explore the use of simple binca stitches (lines and crosses) to add pattern to fabric. Explore the use of tie-dye to add colour and pattern to fabrics	Create a textured relief print using layering, string, corrugated cardboard etc Achieve a crisp and clean print and use this to achieve a consistent repeating pattern Select materials thoughtfully and independently to achieve a desired colour, texture, pattern in weaving Produce a recognisable image or mosaic in collage using carefully selected materials to achieve the right colours, tones and textures	Create multi-coloured and layered relief prints, demonstrating an understanding of how to achieve a crisp and clean print Explore the use of batik and or embroidery to add colour and pattern to fabrics
Use of Sketchbooks		Begin to use a sketchbook (informally) to explore media and refine skills.	Use a sketchbook (informally) to explore media and refine skills. Use a sketchbook to record initial ideas and observations, experiment with unfamiliar media or techniques and refine skills. Begin to use what they have learnt from initial drawings and exploration of techniques/media in sketchbooks to develop a final piece of work	Use a sketchbook to record initial ideas and observations, experiment with unfamiliar media or techniques and refine skills. Use what they have learnt from initial drawings and exploration of techniques/media in sketchbooks to develop a final piece of work	Use a sketchbook to plan, develop, evaluate and refine ideas, skills and techniques Use annotations in sketchbooks to evaluate work then adapt, extend and refine their work according to their views



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Artist Study	Understand that art is made by artists and is valued for its qualities e.g. Kandinsky - circles Matisse – Shapes	Explore the work of artists, craftspeople and designers in different times and cultures. e.g. Georgia O'Keefe – Flowers Gustav Klimt - trees and forests Seurat - pointillism - giant sponging art Monet - sponging Piet Mondrian - shapes and colour mixing	Explore the work of artists, craftspeople and designers in different times and cultures. e.g. Hunterwasser - oil pastels Goldsworthy - outdoor collage David Hockey's landscapes -collage / pastels Henri Rousseau - Pastels and inks Jacha Potgieter – Recylced material sculptures Peeta – Outdoor Van Gogh - Bold brush strokes	Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. e.g William Morris - Printing and repeated patterns Da Vinci - technical sketches and maths Banksy – printing Salvador Dali - wire sculptures Gaudi - collage or mosaic Picasso cubism - collage	Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. e.g. Andy Warhol - Multi-layered prints Henry Moore - War Link Banksy - printing Escher - shading work and tessellations Giacometti sculptures - War Link
		sponging art Monet - sponging Piet Mondrian - shapes and	Jacha Potgieter – Recylced material sculptures Peeta – Outdoor	Salvador Dali - wire sculptures Gaudi - collage or mosaic	Banksy - printing Escher - shading work and tessellations
		Paul Klee - Markers and block paints	Henri Rousseau - painting Lowry - chalk pastels Edvard Munch - Bold brush strokes		- clay Edvard Munch - Pastels Van Gogh - Pastels